



Rainbow City Drumline

Welcome to Rainbow City Drumline! We're glad to have you on our roster this year! Please read through this document to understand our set-up and the expectations of drumline members throughout the season.

Rainbow City Drumline is the heartbeat of two of [Rainbow City Performing Arts](#) (RCPA) ensembles: the Rainbow City Marching Band (RCMB) and Reign City Riot (RCR). **Drumline members are expected to participate as fully as possible in gigs for both ensembles**, but no one is expected to do everything. Members should find the best balance for themselves.

RCPA is a non-profit organization, and as such cannot pay members to rehearse or perform. RCPA is supported by member dues, which are \$75 per year to join Drumline. (Financial assistance is available.) Instruments, sticks, hardware, and uniform pieces for both RCMB and RCR will be provided. All members get access and free parking at all 14 OL Reign home matches, plus 1 guest pass per match.

Calendar:

The seasons for these two ensembles overlap but have separate schedules. All information below is tentative and subject to change.

I. Reign City Riot

- 1) RCR rehearses at Lumen Field on Wednesday nights from 7-9 PM several times a month between February and July. Rehearsals begin February 8th.
- 2) RCR performs at all [OL Reign](#) home games. There will be 14 home games at Lumen Field between March and October, held on Fridays, Saturdays, or Sundays. The schedule will be released most likely in early March. The first game will not be before March 31st.

II. Rainbow City Marching Band

- 1) RCMB rehearses in Seattle (location for this year TBA) on Monday nights from 7-9 PM several times a month between April and June. Start date is TBD.
- 2) RCMB performs at various parades in western Washington during the summer, such as Seattle Pride, Fremont Solstice, and more. The schedule will be released in the spring.
- 3) RCMB has an annual "band camp" in late May. Details are forthcoming. All players are strongly encouraged to attend.

- III. Finally, there are several rehearsals for just **Drumline** to focus on drums-only music. We are tentatively planning to have 5 or 6 Drumline rehearsals on Saturdays between February and June. Locations and times TBD; currently planning on 2/4, 2/11, 3/4, and 3/18 so far.

Here is a rough outline of the calendar milestones:

February: Drumline open tryouts , RCR rehearsals begin

March: Reign games begin, Drumline roster set

April: RCMB rehearsals begin

May: Band Camp!

June: RCMB parades begin, RCMB and Drumline rehearsals end

July: RCR rehearsals end

August: Final RCMB parade

October: Final Reign game

Music:

The music for these two ensembles overlaps but has distinctions.

I. Reign City Riot

- 1) We perform 10-15 full-band pop songs during pre-game and post-game 30-minute sets, as well as a song or two during halftime. All players must print their music from the band's online library.
- 2) Drumline has a separate book of ~50 patterns played *during* the games. Printed music is provided for all players by leadership. However, you may consolidate and print your own parts to bring if you like. PDFs and mp3s are available in the Drumline's google drive.

II. Rainbow City Marching Band

- 1) We march 5 full band pieces in parades, plus another 5 songs as stand-and-plays. Whenever possible, these are pieces already learned in RCR. All players must print their own music from the band's online library.
- 2) We learn 1 or 2 Drumline cadences to play between songs, approximately one minute long. Music will be printed for you but must be memorized.

Note: Of all this music, only the RCMB cadences must be memorized.

Participation:

Because we have so many playing opportunities, we like to keep a full Drumline roster to ensure all instruments will be covered for each date. Though the hope is that all Drumline members will be able to attend rehearsals for RCMB and RCR, and participate in both games *and* parades, we understand that this can be too great a time commitment for some members.

Because of this, it is an option to *only* participate at Reign games playing the book of patterns during the game. (Note: This is possible but not preferred.) Members who choose this option will be referred

to as Game Players (see below). Please note that in the event we reach a roster limit, potential members who can be Show Players will get priority over Game Players.

I. **Show Players:**

- a. Members of Drumline who participate fully in both RCMB and RCR. They play in parades, the pre/post/halftime performances of Reign games, AND the drum patterns during the games. This is the standard to be a Drumline member. ***There is a general RCMA rehearsal requirement to be a Show Player. (See below)***

II. **Game Players:**

- a. Members of Drumline who ONLY play patterns during Reign games. This typically means folks who couldn't attend enough full-band rehearsals to learn the music to be a Show Player. They do not march in RCMB parades or attend full-band rehearsals. ***Game Players are still required to attend Drumline-only rehearsals on Saturdays.***

If we have more players available for a performance than we have roster spots, priority always goes to Show Players. Game Players will fill in any empty spots on the roster, as drums are available.

Expectations:

In order to have the best possible performances with the most cohesive team, please adhere to these expectations within our five guiding principles:

I. **Commitment**

- Drumline should be a priority on your calendar. Please attend as many rehearsals, parades, and matches as possible. Every single player who attends enhances our sound and performance. Your presence matters, and the rest of the group is counting on you!
 - Show Players are expected to attend at least 80% of RCR rehearsals, 50% of RCMB rehearsals, and at least 3 out of 5 (or 4 out of 6) drumline-only rehearsals. Show Players are strongly encouraged to attend Band Camp.
 - Game Players do **not** need to attend RCR or RCMB rehearsals but are expected to attend at least 3 out of 5 (or 4 out of 6) drumline-only rehearsals.

II. **Responsibility**

- We have a responsibility to each other as a drumline and to RCMA as a whole. Players should work together and help each other as a team.
- Be on-time for rehearsals, parades, and matches with proper uniform, required music, and any relevant equipment.
- Update the Drumline Attendance Roster spreadsheet accurately at least 3 days in advance of each rehearsal and match. RSVP to all rehearsals, matches, and parades on band.us.
- ***Players are expected to practice their music at home with provided mp3s for reference***, especially after missing a rehearsal, and read any provided information about what took place at rehearsal. Players who have been tapped as backup players for certain instruments are expected to review that music at home as well.
- As you are able, help transport equipment to/from storage before and after performances and rehearsals. Handle all instruments and equipment with appropriate care.
- Manage your meals/breaks during performances in the least impactful way possible.

- Check band.us and your email regularly for any updates.
- Players are representing RCPA during rehearsals, parades, and matches, and are expected to behave responsibly as professionals in spaces we visit as a group.

III. **Flexibility**

- Sometimes details will change or be unavailable until the last minute. Occasionally we will need to adapt to changing situations with patience and grace. We're all doing our best!
- As the season goes on, our player roster will shift as part-time members become un/available. Members who can play multiple drumline instruments may be asked to switch roles for any given match, even (though hopefully not) on short notice.
- Drumline-only rehearsals should, in theory, focus on the book of game patterns, as Show Players get ample time in RCR & RCMB rehearsals to practice the songs. However, if appropriate, time in a drumline-only rehearsal may be allotted to practice song(s) as needed, in which case Game Players will be dismissed early.

IV. **Confidence**

- The quality of our sound is directly related to how prepared we are to perform. With practice and preparation, we should be loud and proud! Players are expected to be comfortable and familiar with both their instrument and their music to exude confidence during performances.
- If you need help with your music/instrument, ask! Let us know how we can help you.

V. **Positivity**

- Drumline should be fun! Players are expected to bring their best selves as much as possible. When someone's having a hard time, we will be compassionate and help them.
- Be open to learning and growing. Accept redirection, assistance, and feedback with an open mind, and give those things out with kindness and positivity. We all want the best possible sound for our drumline and to have a great time doing it.

You can also expect the following from RCPA & Drumline leadership:

1. Setting a positive tone that emphasizes teamwork, professionalism, and fun.
2. Clear and consistent communication, primarily in the form of emails, when there are updates or changes to share. Amelia posts all relevant logistics information before every Reign game on band.us. Kristin posts all relevant logistics information on band.us before every parade. John will send out an email after most rehearsals detailing what we worked on and what to focus on for additional practice at home, particularly targeted toward those who could not attend.
3. Providing access to all music well in advance of rehearsals and performances.
4. Efficient use of time during rehearsals that focuses on maximizing playing together.
5. Honoring your preference of instruments as much as possible at each performance.
6. Being flexible and understanding when you cannot attend a rehearsal or performance.
7. Patient assistance and guidance if you need help with your parts/music during or outside of rehearsals.
8. Notifying you at least 24 hours in advance if for any reason your presence is no longer needed for a performance you signed up to play in (e.g. if the roster is already full).